

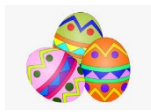
The Easter Egg Trail



Find out more about the Easter story as you follow this trail. It starts at the Angel pub and should take about half an hour. Look out for the Eggs on the way. On each one is a question. Some answers are suggested, or scan the QR code to hear that part of the story which will give you the answer. Write the answers in the space below. At the end of the sheet, read what to do with your completed quiz.

Covid precautions

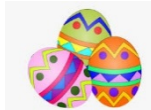
Please don't touch the eggs and please maintain a two metre distance from people not in your bubble at all times.



Start at the Angel pub

Look for the first egg

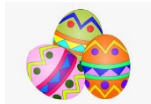
Answer 1



**With your back to the Angel pub,
turn right down Wakefield road for
a short while. The turn right onto
the path down Dando's Way**

Look out for the next egg on the right

Answer 2



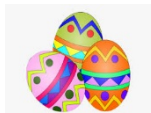
Keep going down Dando's Way

Find the next three eggs

Answer 3

Answer 4

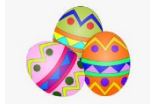
Answer 5



**Turn right onto Hardaker's Lane,
then first right onto Banks Ave.
Follow the road round to the left,
passing the first road on the right
and taking the second road on the right.
(Signpost, "Even no's 38-54 and odd no's 17-37")**

Look out for the next egg on your left

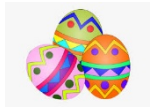
Answer 6



Follow the road around to the right and at the end, go down the snicket on the left. Turn left onto the lane towards Wakefield Road.

Check the Chinese out for the next egg

Answer 7



Head down Wakefield Road, towards Doncaster. It's a little way to your next egg.

Look out for the egg on the oak tree at the junction with Hardakers Approach.

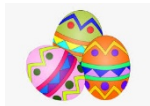
Answer 8



Use the island in Wakefield Road and cross over to All Saints' Church

Find your next egg

Answer 9



Walk to the church porch

Find your final egg

Answer 10

Well done for getting to the end! If church is open, do go inside.

The winner of a prize Easter Egg will be drawn on Saturday 3rd April. Write your name and contact number below and post in in the letter box in the church porch.